

Rules & Guidelines

We take pride in our field and strictly enforce our rules to ensure a safe and enjoyable experience for all of our players. Your First and Only Warning is given during Orientation or at check in. Breaking any of these rules or guidelines will result in disciplinary action as seen fit by management.

Due to no Minimum Engagement Distance (M.E.D.) , Full face protection is required for all ages
Helo-Kits, Shemaghs, and Neoprene face masks do not count.
Ear and head protection is not required but, highly recommended.

350 FPS or 1.14 JOULES

No Minimum Engagement Distance (M.E.D.)

No Bang Bang, Surrender, or Parlay

Only takes one BB hit to be out

Gun Hits and Ricochets do not count

SEMI Fire Only

No Ramping, Binary, Burst or Automatic Fire with the exception of Shotguns

No excessive shooting

No jump shooting

No blind firing

No shooting through cracks

No shooting at dead players

No shooting while dead

No talking or signaling to active players while dead

Do not remove your face protection while dead

No Lasers, Grenades, or Riot Shields **without prior approval**

No Melee Weapons

Do not Climb or Move Barriers

Do not grab another player's weapon or gear

Turn in all items found on the field to the referee

No Verbal or Physical Confrontations

Do not yell at another player that they are hit

Report all incidents of cheating or foul play to the referee

***Rules and Guidelines are Subject to Change.**

***SPECIAL EVENT RULES SUPERSEDE STANDARD RULES. If not specifically stated in special event rules then standard field rules are to be followed**

*No personal recording of gameplay without prior approval